

About the game

This is a slot, where a bit of spice was added to a traditional classic-style slot with familiar fruit symbols. The main symbol of the game is a burning chili pepper, and the whole slot is about fire and heat. The main feature of the slot is the option of switching between the number of lines – it can be 20, 40, 60, 80 or 100. Traditional Scatters and Wilds are also present.

How to play

The game features win lines. After loading the game a player can choose the amount of lines to play: 20, 40, 60, 80 or 100. Choose the bet size using the buttons in the **Total bet** field. Higher bets will increase a total win. The bet value chosen is displayed in the corresponding field. To start the reels spinning, click the **Spin button**.

Auto play

Click the **Auto spins settings (A)** button to choose the number of rounds to auto play. Autoplay starts when you click the number of rounds and Autoplay button shows the amount of remaining spins.

You can choose additional settings for the **Stop of auto spins**:

- on any win - autospin will stop after you win
- if bonus game is won - autospin will stop when the bonus game is won
- if single win exceeds - autospin will stop when a single win is above the written sum in the field
- if cash balance increases by - autospin will stop when the current balance is above the sum written in this field
- if cash balance decreases by - autospin will stop when the current balance is below the sum written in this field

To stop the spins click **Stop Autospins button**

Features

Scatter symbol. Pays on any position.

Wild symbol. Substitutes for any symbol except Scatter.

Change of lines number. There is a possibility to switch between the number of lines. There can be 20, 40, 60, 80 or 100 lines.

Spin Results

If a winning combination is formed along any active payline, it will become animated and the win amount is displayed in the **Total Win** field.

- All symbols pay left to right on consecutive reels of an active payline.
- Coinciding wins on several active paylines are added.
- Payouts are made according to the payable.
- Payline wins are multiplied by the bet per line value, except for Scatter symbols.
- Note that only the highest win is paid on each of the active paylines.

To learn the game payouts, click the **Information (I)** button.

Settings

The setting button opens a panel with game speed and volume settings.

- Quick spin - the speed of spinning reels increases
- Spacebar to spin (can be used instead of clicking the Spin button)

Here also are sound effects and background music settings:

- Volume adjustment, including its complete turn off
- Turning the music (using checkmark)
- Turning the sound effects (using checkmark)
- To play in the left hand mode on mobile devices, put the corresponding checkmark in the settings.

Return to Player.

The overall theoretical Return to Player (RTP) is {RTP_VALUE}%.

RNG

The game is based on a certified random number generator. For more information, visit our BGaming site.

Additional information

Malfunction voids all plays and pays! All unfinished rounds will be terminated every six hours. If the game requires “Collect” - “Collect” will take place and the win from the round will be added to the player balance. If the game requires action from a player, the result is counted assuming that the player has chosen the action with no risk without raising the initial bet.

This is the game rule version 1.0, dated April, 2022.

The Game Rules as published on this website are in English. Translations into other languages are provided as a service in good faith. In the event of ambiguity between an English version and a translation, the English version always retains priority.