# Scroll of Adventure

**Scroll of Adventure** is a slot with 5 reels and 5 paylines based on the traditional Egyptian theme of Pharaohs treasure hunting. Alongside standard slot symbols which are all presented in an authentic Egyptian font, the game also depicts mask of Tutankhamun's mummy, ancient book, winged goddess Isis, dung beetles and treasure thief. It offers a variety of bonuses including 10 free spins triggered by 3 or more Scatters.

Theoretical payout is 97.13%.

### **Rules**

The objective of the game is to spin the reels so that symbols displayed form a winning combination along the payline.

### **Betting**

• Choose the number of paylines by using buttons - and + in the bottom settings bar Line Count.

The Lines field displays the number of the selected lines. Each click on the + button increases the number of active paylines by 1. Each click on the - button decreases the number of active paylines by 1. Activated lines are highlighted on the screen. When the maximum number of lines is reached, the + button becomes disabled.

- To choose the bet per line value, use the + / buttons below the **Bet value** field. The bet per line value chosen is displayed in the corresponding field.
- To start the reels spinning, click the **Spin** button.
- To activate all the paylines with the maximum bet per line value, use the Max Bet control.

The Total Bet field displays your total bet, equal to the number of selected lines multiplied by the bet per line value.

- Click the **Auto spins** button to choose the number of auto spins or use one of available auto spins options.
- Click the Start button to initiate a series of spin repeats. During auto spins the selected bet value and number of paylines remain the same as in the previous round. To stop the reels use the Stop button.

Free spins are played at the same bet and lines as the round activating these spins.

# **Spin Results**

If a winning combination is formed along any active payline, it will become animated and the win amount is displayed in the Win field.

- All symbols pay left to right on consecutive reels of an active payline.
- Coinciding wins on several active paylines are added.
- Payouts are made according to the paytable.
- Payline wins are multiplied by the bet per line value, except for Scatters.
- Scatter pays in any part of display from total bet value.
- Note that only the highest win is paid on each of the active paylines.
- To view game payouts, push the Menu button in the upper right corner and choose Paytable section. To return to the main game screen, click the Back button.

### **Bonus Features**

• Book is a Scatter symbol. 3 or more scatters anywhere on the screen activate 10 free rounds with a special symbol. Wins for scatter are added to active paylines. Free spins can be retriggered. Before freespins start a random symbol becomes the special symbol. The wins during freespins are calculated according the paytable. After that all symbols of the reels containing the special symbol are replaced by the special symbol. The special symbol will expand only when additional prizes can be won on the active paylines. Expanded symbols do not need to appear next to each other to form a winning combination. The winning combinations composed of only special symbols are paid out according to the paytable.

Malfunction voids all plays and pays! All unfinished rounds will be terminated every other day. If the game requires "Collect" - "Collect" will take place and the win from the round will be added to the player balance. If the game requires action from a player, the result is counted assuming that the player has chosen the action with no risk without raising the initial bet.

The Game Rules as published on this website are in English. Translations into other languages are provided as a service in good faith. In the event of ambiguity between an English version and a translation, the English version always retains priority.