

Trey Poker

Player clicks on chips of selected denomination and then on Ante to start the game.

- **Ante** – the main bet of the game that is placed if player wants to compete against the dealer. After bets are placed, player clicks Deal and three cards will be dealt. Player will then have to decide whether they want to play or fold, based on the strength of their hand.
- **Pair Up** is a sidebet that is played by its own rules. Player bets in anticipation that the three card hand dealt to them will consist of any pair or better.
- **Play** – this bet is only offered if player placed the “Ante”. Play is placed with goal of earning a payout on the Ante bet.

Once the bets are placed, player will get a hand consisting of three cards. For the Ante bet, player will have to make the play in order for the dealer to open up their cards. Player has option to fold and move on to the next hand if they believe chances to beat dealer’s hand are low. If the “Pair Up” bet is placed, it will instantly be determined whether the bet have won or lost.

The number of decks - 1. RTP is 97.99%

Qualifying Dealers Hand

Similarly to most casino poker games, in Trey Poker dealer’s hand needs to qualify for payout. In order for player to earn a payout on the “Play” bets, dealer’s hand should be at least Queen high or better.

Hand Values

With only three cards dealt to make a hand combination with, they are valued a bit differently. Straight pays out more than flush. And three of a kind pays out more than both straight and flush.

Payouts

There are two separate paytables for each of the two bet types:

Pair Up Bet

Hand	Payout
Royal Flush	100:1
Straight flush	50:1
3 of a kind	40:1
Straight	5:1
Flush	3:1
Pair	1:1

Ante/Play Bet

Player is paid even money on their Ante bets and those with a straight or better is paid the additional ante bonus if the dealers hand does not qualify. These players get a “push” on their Play bets.

Player will earn an even money payout on both Ante and Play bets plus the ante bonus, if any, in case the dealers hand qualifies and player can beat it.

Player will lose their Ante and their Play bets if dealer has a qualifying hand but player cannot beat it. Player can still win the ante bonus with a straight or higher.

Ante bonus payouts

- Straight – 1 to 1 (on top of the regular payouts)
- Three of a Kind – 4 to 1
- Straight Flush – 5 to 1

Malfunction voids all plays and pays! All unfinished rounds will be terminated every other day. If the game requires “Collect” - “Collect” will take place and the win from the round will be added to the player balance. If the game requires action from a player, the result is counted assuming that the player has chosen the action with no risk without raising the initial bet.

The Game Rules as published on this website are in English. Translations into other languages are provided as a service in good faith. In the event of ambiguity between an English version and a translation, the English version always retains priority.