

# About the game

This slot is a sweet tooth's paradise. You will find yourself in the candy factory that is led by funny little monsters, who can satisfy the requirements of even the most demanding candy hounds. And, of course, the hosts of the sweet factory won't leave you without great winnings. Wild symbol is a mixer that will mix up all the ingredients for your yummys and give you a win, substituting any symbol. Wild also has a randomly generated multiplier x1-x3. And if you catch Free Spins you will be able to evaluate the speed of receiving goods through the factory's pipe. Besides, the slot has MEGAWAYS™ mechanics, which gives more ways to win in comparison with a standard one.

## How to play

The game features ways. Choose the bet size using the buttons in the **Total bet** field. Higher bets will increase a total win. The bet value chosen is displayed in the corresponding field. To start the reels spinning, click the **Spin button**.

## Auto play

Click the **Auto spins settings (A)** button to choose the number of rounds to auto play. Autoplay starts when you click the number of rounds and Autoplay button shows the amount of remaining spins.

You can choose additional settings for the **Stop of auto spins**:

- on any win - autospin will stop after you win
- if bonus game is won - autospin will stop when the bonus game is won
- if single win exceeds - autospin will stop when a single win is above the written sum in the field
- if cash balance increases by - autospin will stop when the current balance is above the sum written in this field
- if cash balance decreases by - autospin will stop when the current balance is below the sum written in this field

To stop the spins click **Stop Autospins button**

## Features

**Wild Symbols with Multipliers.** Wild symbols appear only on reels 2, 3, 4, and 5. Wilds can get a randomly generated extra multiplier - 1x, 2x or 3x. When dropped on reels Wild substitutes any symbol except Scatter and multiplies the winning combination accordingly. If more than one wild is a part of the winning combination, all multipliers apply to the win of this combination.

**Free Spins.** Scatter can appear anywhere on the reels. 3, 4, 5, or 6 Scatters that appeared on the reels simultaneously will trigger a Free Spin game with 8, 10, 12, or 16 free spins accordingly.

**Sticky Wild.** During the Free Spin game, Wild symbols on the reels become sticky and remain on the reels until the end of the Free Spin game.

**Buy Bonus.** A player can buy Free Spins during the main game at the price pictured on the screen. If the player increases the bet, the buy bonus price will be automatically increased. Spins start after buying the bonus. The next spin triggers a bonus game. During the bonus round, the button is deactivated.

**Chance x2.** This feature slightly increases the bet while giving the player more chances in the main game to catch 3+ scatters and trigger a Free Spin game.

## Spin Results

Wins are formed for combinations of adjacent symbols of any size from left to right. Reels 1 to 6, can contain from 2 to 7 symbols. In total, the maximum number of possible ways to win is 117649.

If a winning combination is formed, it will become animated and the win amount is displayed in the **Total Win** field.

- Matching wins on different bet ways are summed up.
- Payouts are made according to the paytable.
- Wins are multiplied by the bet per pay way, excluding Scatter symbols.
- Note that if several winning combinations appear on the same pay way, only the highest combination is paid.
- A spin can trigger free spins. Free spins are played at the same bet as the round that triggered them.

To learn the game payouts, click the **Information (I)** button and select **Payouts**.

## Settings

The setting button opens a panel with game speed and volume settings.

- Quick spin - the speed of spinning reels increases
- Spacebar to spin (can be used instead of clicking the Spin button)

Here also are sound effects and background music settings:

- Volume adjustment, including its complete turn off
- Turning the music (using checkmark)
- Turning the sound effects (using checkmark)
- To play in the left hand mode on mobile devices, put the corresponding checkmark in the settings.

## License requirements

The features **Buy Bonus** and **Buy Chance** can be unavailable in the game because of the requirements of the license that regulates the operator's work.

## Return to Player

The overall theoretical Return to Player (RTP) is {RTP.main}%. RTP in the Buy Bonus feature is {RTP.freespin\_buy}%. RTP in the Chance x2 feature is {RTP.freespin\_chance}%.

## RNG

The game is based on a certified random number generator. For more information, visit our BGaming site.

## Additional information

Malfunction voids all plays and pays! All unfinished rounds will be terminated every six hours. If the game requires "Collect" - "Collect" will take place and the win from the round will be added to the player balance. If the game requires action from a player, the result is counted assuming that the player has chosen the action with no risk without raising the initial bet. This is the game rule version 1.0, dated January 10, 2022.

The Game Rules as published on this website are in English. Translations into other languages are provided as a service in good faith. In the event of ambiguity between an English version and a translation, the English version always retains priority.