# **Game Rules**

Aztec's Claw Wild Dice is a classic 5-reel video slot with Wild symbols, special game features and Bonus game.

The game is played with 20 paylines at different bet values.

Wins are paid out when matching symbols appear on paylines in succession from the leftmost reel to right.

Winning combinations pay out according to the game paytable. Values displayed in the paytable are dynamic and display the pays for the currently selected bet.

Simultaneous wins on different paylines are added together for the total winning amount.

### **Features**

## Wild Multiplier

At every spin, all WILDS have a random multiplier of 2x, 3x, 5x, 6x, 8x or 10x. The WILD multiplier applies to the total win of each payline that it is part of. If there is more than 1 WILD symbol part of the win of a payline, the multipliers of all WILD symbols on that payline are added to each other.

#### **Bonus Claw Game**

- 3, 4 or 5 Scatters in total on the main board triggers 7, 9, 12 Free Claw Grabs accordingly with possible Jackpots and win multipliers.
- 3, 4, 5 scatters triggers a Bonus Game with 7, 9, or 12 free Claw grabs.

The Bonus Game is a Claw mini-game where the claw pulls colorful Cubes from a pool to win rewards.

Each Claw attempt may or may not grab a Cube, which is defined by a chance. Each Cube has a Value and a color that can trigger special rewards. Cube Value is defined randomly from a range between 1x to 20x. Possible Cube colors are Red, Blue or Yellow.

Every time when a claw grabs the Cube of any color, it pays a reward (Cube Win) that is calculated as the Cube Value multiplied by bet.

In addition to Cube Win, Side Quest rewards extra prizes based on Cube's color.

Red Cubes can trigger a Jackpot value: Mini (x50), Minor (x100), Major (x1000) or Grand (x5000). To win the Jackpot, players must win a Side Quest based on the red Cube's value. The Side Quest is successful if Cube's Value is greater or equal to the shown threshold value.

Blue Cubes can award additional claw attempts (+2, +3, +5), that can be triggered via successful Side Quest. The Side Quest is successful if Cube's Value is greater or equal to the shown threshold value.

Yellow Cubes offer an extra multiplier (2x, 5x, 10x), that is applied to the Cube Win. Extra multiplier can be won during Side Quest. The Side Quest is successful if Cube's Value is greater or equal to the shown threshold value.

In case of success in the Side Quest, total awarded win is a sum of the Cube Win and Side Quest win.

In case of unsuccessful Side Quest, awarded win contains Cube Win only.

# **Extra Bets**

#### **Bonus Bet**

At a cost 2x of a base bet, 3 times more likely to trigger Bonus Claw Game during Base Game.

#### Wild Bet

At a cost of 5x of a base bet, 3 times more likely to land Wild Symbol.

#### **Buy Bonus**

At a cost of 80x of a base bet, 100% chance to trigger Bonus Claw Game with 3, 4 or 5 random scatters.

# **How to Play**

Select your bet using the Bet Selectors.

Press the Spin button to start a game round with the currently selected bet. Any wins are shown in the "WIN" display.

Click the Auto spins settings (A) button to choose the number of rounds to auto play. Autoplay starts when you click the number of rounds and the Autoplay button shows the amount of remaining spins.

## **Game Options**

- Pay Table Find how much each symbol pays out;
- Game Info Explanations of the game features and Game Rules;
- Game Settings Changes the game speed, volume, and other settings;
- Mute Turns the sound on or off.

#### **Game Panel**

- Lines Displays the number of lines in the game. The number of lines is fixed and can not be changed;
- Bet Options Changes the bet value;
- Bet The bet value in currency;
- Spin Button Starts the game. When the reels are spinning, the Spin button transforms into the Skip Button. Pressing the Skip Button stops the reels immediately;
- Autoplay Players can make the game play without pressing the Spin button each time. Choose the number of the Autoplay rounds by pressing the Autoplay button. Pressing the Autoplay button for the second time stops the Autoplay;
- Win Displays the win for the current or last win payout step;
- Balance Displays the player's account balance.

# How to calculate paylines wins

- To calculate a single payline win, count the number of identical symbols lined up in a sequence on the line starting from left to right;
- If three or more identical symbols are lined up, find the win value in the Pay Table. You can find the value for 3 symbols in a row, 4 in a row and 5 in a row — for all symbols. Only the highest winning combination per line is paid out;
- The above doesn't include any Scatter symbols;
- If the winning combination starts with three Wilds, there can be many ways to interpret the win. In this scenario, only the highest winning combination is paid out;
- To calculate win in Bonus Game, calculate a Cube Win as your initial bet multiplied by a Cube Value. If the Side Quest is successful, then apply Side Quest multiplier or add Jackpot win to the Cube win.
- Simultaneous and coinciding wins are added and paid;

Malfunction voids all pays and plays.

# **Return To Player (RTP)**

The theoretical RTP of this game is 96.10%.

The RTP of this game when using Bonus Bet is 96.00%.

The RTP of this game when using Wild Bet is 96.01%.

The RTP of this game when using Buy Bonus is 95.97%.

The Maximum win amount is limited to 6000x bet. If the total win of a round reaches 6000x, the round immediately ends, win is awarded up to the cap and all remaining features are forfeited.

## **Additional Information**

In the event of a malfunction of the gaming hardware/software, all affected game bets and payouts are rendered void and all affected bets are refunded.

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